

1: Sprite comics have been getting less popular with every generic Megaman comic that gets released, have you ever considered taking Zelda Comic into a drawn one?

Several times. Sprites are fun, but they really aren't as expressive and flexible as drawing things. But Zelda Comic is a sprite comic, and it wouldn't feel right doing it any other way. That said, I have been considering several drawn projects to do alongside Zelda Comic, or possibly after its conclusion. Nothing concrete yet, but I'm always thinking up new ideas. Stay tuned.

2: You have taken a lot of flack recently after your That's My Sonic comment, do you still stand by it?

Fully and completely. I should point out that all the "flack" came from my initial statement, which was calloused and downright mean, and didn't have any facts backing it up. My second, well-thought-out statement (<http://zeldacomix.net/non/tms.html>) was much more well-received. And it was just as true. That's My Sonic sucks ass, and should die. Not the creator, the comic. It should be stabbed with a knife dipped in poison and salt. And is on fire.

3: You are rather Mac oriented, and seem to dislike PC's, when did you start using Macs and why?

I have used both Macs and PCs equally for most of my life. My schools' computer labs mostly had Apples and Macs, and we usually had an IBM-PC compatible at home. This resulted in me becoming pretty well-versed in both systems early on, though I hadn't developed much a preference for either one. As a kid, the only thing that matters is the games, but I had an NES for that, so it was a moot point.

It was only recently that I acquired a Mac of my very own, and I've since avoided the family PC at all costs. There's really no comparison between the two systems since Mac OSX came about. In fact, there are only two somewhat valid arguments supporting the PC over the Mac, and I shall address them now:

- 1) Mac users get the shaft when it comes to games
- 2) Macs are prohibitively expensive compared to PCs

Well, I've already dismissed the first point. I use computers for computing, and leave the games to the devoted gaming machines. As for the second, it is true that the initial investment is higher on a Mac, but that statement doesn't go into the drastically different long-term investments. Ever wonder how Dell and Compaq can afford to charge so little for their machines? It's because they're not built to last. After a year or two passes, something invariably breaks or stops working properly, and you've gotta plunk down more cash. But Macs have this nifty little dealie called the AppleCare Protection Plan, which is a built-in guarantee on free repairs and replacements to any Apple product purchased. This lasts a solid year, and for a little extra it can be extended several more years. Not that you need to use it all that often. ^_^

4: Have you always liked Zelda? And if so, which is your favorite and why?

As a matter of fact, yes, I have always liked Zelda. Like most parents, my dad was never extremely well-versed in video games (although he played more than his fair share in the Atari days), but he made the best gaming decision ever when he traded in our Intellivision for an NES with Super Mario Bros./Duck Hunt and Legend of Zelda. Best decision ever. I got lots of quality play time out of Mario and Duck Hunt (although I got lazy and stuck my NES Zapper against the screen, but who doesn't do that at one point?). But Zelda was another story entirely. Unlike the linear fashion of Mario, Zelda was this huge, sprawling Universe, where you could have equal amounts of fun playing through the damn hard dungeons, or just wandering around hoarding Rupees to buy some potion from some guy in a cave hidden in the mountains. At the time, Zelda was one of the most expansive gaming experiences ever, and the sequels have never failed to disappoint.

I think anyone who visits my site should know what my favorite Zelda is. I mean, it's all I ever talk about. But if I have to spell it out for you: Zelda for Game & Watch.

5: Finally, WHO THE HELL IS THE GUY IN THE HOOD WHO AIDS GANONDORF?! I MUST KNOW!

Diminutive Mega-Man #2. He's a sneaky little guy.

Seriously though, did you expect me to tell? :P

As a matter of fact....no :(